



ZUCE CLAN

- GANG ABILITY -

ZUCE CLAN HIT CURRENT
AND ADJACENT ZONES.

- DON ZEMUN POWER -

DON ZEMUN TAKES
NO DAMAGE FROM 



LORDZ

- GANG ABILITY -

LORDZ ACTIVATION DICE
ARE RESOLVED BEFORE PLAYER
SPENDS ACTION DICE

- ROXY KWEEN POWER -

DEALS 2 DAMAGE
WHEN ACTIVATED.



HELL RIDERS

- GANG ABILITY -

IF HERO SUFFERS DAMAGE FROM
HELL RIDERS' ACTIVATION, SHE ROLLS
1 LESS DIE NEXT ROUND.

- PREZ POWER -

ITEM UPGRADES CANNOT BE USED
IN BOSS ROOM WHILE PREZ IS ALIVE.



TENGU-KAI

- GANG ABILITY -

TENGU-KAI DEAL 2 DAMAGE
WHEN ACTIVATED.

- KAZU ONO POWER -

KAZU ONO DEALS 2 DAMAGE
TO HERO IMMEDIATELY
AFTER HE IS KILLED.

BODYGUARD
2 HEALTH. BOSS IN THE SAME
ZONE CANNOT BE TARGETED UNTIL
BODYGUARD IS KILLED.

GUNMAN
🔴 HIT ADJACENT ZONES ONLY.

BLOCKER
ONCE IN BLOCKER'S ZONE YOU CANNOT
MOVE OUT UNTIL YOU KILL HIM

GRUNT
1 HEALTH.
🔴 MUST TARGET
GRUNT FIRST.

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